qPut the source code in $HOME/src

CODE\_DIR=$HOME/src

1.The installation of the server to configure the basic environment

cd $CODE\_DIR/script\_tools/utility\_shell

sh install\_new\_server.sh

sh install\_mono.sh

2.The compile of the server

cd $HOME

cp $CODE\_DIR/script\_tools/.bash\_profile .

source .bash\_profile

cd $CODE\_DIR/

mkdbg dirs 1>/dev/null

mkdbg dep 1>/dev/null

mkdbg all 1>/dev/null

mkdbg install 1>/dev/null

3.The configure file of the server

cd $CODE\_DIR/ini

sh bcp-cfg.sh

cd $HOME/bin

vi cmncfg.txt

The outer IP setting

#define ONEOUTERIP 192.168.1.10

The global database name setting

#define IMS\_DB4WEB\_DB web\_ims

The group database name setting

#define DB4WEB\_DB web\_$(SVRGRPID)

4.Deploy php scripts

cd /var/www/html/

mkdir PROJECT\_NAME

cp $CODE\_DIR/php/\* /var/www/html/PROJECT\_NAME/ -r

5.Initial the databases

cp src/script\_tools/sh.cfg $HOME

vi $HOME/sh.cfg

group\_id is the same with cmncfg.txt SVRGRPID

group\_db is the same with cmncfg.txt DB4WEB\_DB

ims\_db is the same with cmncfg.txt IMS\_DB4WEB\_DB

IAPPath="/var/www/html/PROJECT\_NAME/IAP"

cd $CODE\_DIR/script\_tools/utility\_shell

sh clear\_database.sh

6.The downloading of the client configure file

cd $HOME/bin/XExcelDeploy

vi excel\_deploy\_cfg.txt

The http download directory for the client

szWebUpdateDir = /var/www/html/PROJECT\_NAME/update/

ln -s $CODE\_DIR/ini/excel\_tables $HOME/mb

vi $HOME/mb/server\_list.txt

Configure the IP to be the server outer IP

vi $HOME/mb/index\_list.txt

Modify the etc/terrain\_info column 6 from 3 to 1

cd $HOME/bin/XExcelDeploy

./XExcelDeploy\_d

vi $HOME/mb/index\_list.txt

Modify the etc/terrain\_info column 6 from 1 to 3

7.Client configure file update setting

vi /var/www/html/PROJECT\_NAME/update/update.phpÖÐ

$ref\_array[1] = '<https://itunes.apple.com/app/id648847943>';

This is the app update address

vi /var/www/html/PROJECT\_NAME/update/VERSION\_APPSTORE/index.phpÖÐ

$g\_updatesite['1.0\_1']='[www.nutgame.net/PROJECT\_NAME/update/down.php?file=](http://www.nutgame.net/PROJECT_NAME/update/down.php?file=)';

This is the client configure file download path

8.IAP configure

vi /var/www/html/PROJECT\_NAME/IAP/verify\_receipt.php

Product signature

$g\_bid\_array[1] = 'com.yueyue.AgeofKingdom';

IAP signature

$g\_prefix\_array[1] = 'com.AgeofKingdom.diamonds.';

9.Server running

cd $HOME/bin

sh run.sh

10.Server stopping

cd $HOME/bin

sh stop.sh